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## Results Key:

**JNL** = Journal or Magazine   **CNF** = Conference   **STD** = Standard
1 **Assessing different features for pose refinement**
*West, G.A.W.; Tassone, E.;*

 Pattern Recognition, 2000. Proceedings. 15th International Conference on , Volume: 3 , 3-7 Sept. 2000  
 Pages:683 - 686 vol.3

[\[Abstract\]](#)   [\[PDF Full-Text \(280 KB\)\]](#)   IEEE CNF
2 **Hybrid video using motion estimation**
*Baldwin, J.; Basu, A.; Zhang, H.;*

 Systems, Man, and Cybernetics, 2000 IEEE International Conference on , Vol. 2 , 8-11 Oct. 2000  
 Pages:1442 - 1447 vol.2

[\[Abstract\]](#)   [\[PDF Full-Text \(524 KB\)\]](#)   IEEE CNF
3 **Position and pose detection of active camera-head in a nuclear power plant**
*Kita, Y.; Kita, N.;*

 Intelligent Robots and Systems, 2000. (IROS 2000). Proceedings. 2000 IEEE/International Conference on , Volume: 3 , 31 Oct.-5 Nov. 2000  
 Pages:1872 - 1879 vol.3

[\[Abstract\]](#)   [\[PDF Full-Text \(1184 KB\)\]](#)   IEEE CNF
4 **3-D object pose estimation based on iterative image matching: Shape and edge data fusion**
*Nomura, Y.; Dill Zhang; Sakaida, Y.; Fujii, S.;*

Pattern Recognition, 1996., Proceedings of the 13th International Conference on , Volume: 1 , 25-29 Aug. 1996

Pages:513 - 517 vol.1

[[Abstract](#)] [[PDF Full-Text \(392 KB\)](#)] IEEE CNF

**5 3-D object pose estimation by shading and edge data fusion-simula  
virtual manipulation on mental images**

*Nomura, Y.; Dili Zhang; Sakaida, Y.; Fujii, S.;*

Computer Vision and Pattern Recognition, 1996. Proceedings CVPR '96, 1996  
Computer Society Conference on , 18-20 June 1996

Pages:866 - 871

[[Abstract](#)] [[PDF Full-Text \(484 KB\)](#)] IEEE CNF

**6 A real-time tracker for markerless augmented reality**

*Comport, A.I.; Marchand, E.; Chaumette, F.;*

Mixed and Augmented Reality, 2003. Proceedings. The Second IEEE and ACM  
International Symposium on , 7-10 Oct. 2003

Pages:36 - 45

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**7 A graphics hardware implementation of the generalized Hough  
transform for fast object recognition, scale, and 3D pose detection**

*Strzodka, R.; Ihrke, I.; Magnor, M.;*

Image Analysis and Processing, 2003.Proceedings. 12th International Confer  
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Pages:188 - 193

[[Abstract](#)] [[PDF Full-Text \(480 KB\)](#)] IEEE CNF

**8 Estimating 3D hand pose from a cluttered image**

*Athitsos, V.; Sclaroff, S.;*

Computer Vision and Pattern Recognition, 2003. Proceedings. 2003 IEEE Com  
Society Conference on , Volume: 2 , 18-20 June 2003

Pages:II - 432-9 vol.2

[[Abstract](#)] [[PDF Full-Text \(523 KB\)](#)] IEEE CNF

**9 Model-based tracking of human walking in monocular image sequen**

*Huazhong Ning; Liang Wang; Weinting Hu; Tieniu Tan;*

TENCON '02. Proceedings. 2002 IEEE Region 10 Conference on Computers,  
Communications, Control and Power Engineering , Volume: 1 , 28-31 Oct. 20

Pages:537 - 540 vol.1

[[Abstract](#)] [[PDF Full-Text \(611 KB\)](#)] IEEE CNF

**10 Human standing pose detection proposing mean eigenspace**

*Masudar Rahman, M.; Ishikawa, S.;*

Control, Automation, Robotics and Vision, 2002. ICARCV 2002. 7th Internatio  
Conference on , Volume: 1 , 2-5 Dec. 2002

Pages:304 - 308 vol.1

[[Abstract](#)] [[PDF Full-Text \(359 KB\)](#)] IEEE CNF

**11 Hand pose recognition using curvature scale space***Chin-Chen Chang; I-Yen Chen; Yea-Shuan Huang;*

Pattern Recognition, 2002. Proceedings. 16th International Conference on , Volume: 2 , 11-15 Aug. 2002

Pages:386 - 389 vol.2

[\[Abstract\]](#) [\[PDF Full-Text \(315 KB\)\]](#) [IEEE CNF](#)**12 On solving 2D and 3D puzzles using curve matching***Weixin Kong; Kimia, B.B.;*

Computer Vision and Pattern Recognition, 2001. CVPR 2001. Proceedings of t 2001 IEEE Computer Society Conference on , Volume: 2 , 8-14 Dec. 2001

Pages:II-583 - II-590 vol.2

[\[Abstract\]](#) [\[PDF Full-Text \(949 KB\)\]](#) [IEEE CNF](#)**13 Model tracking for video-based virtual reality***Valinetti, A.; Fusiello, A.; Murino, V.;*

Image Analysis and Processing, 2001. Proceedings. 11th International Confer on , 26-28 Sept. 2001

Pages:372 - 377

[\[Abstract\]](#) [\[PDF Full-Text \(680 KB\)\]](#) [IEEE CNF](#)**14 Visual servoing: path interpolation by homography decomposition***Borgstadt, J.A.; Ferrier, N.J.;*

Robotics and Automation, 2001. Proceedings 2001 ICRA. IEEE International Conference on , Volume: 1 , 2001

Pages:723 - 730 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(572 KB\)\]](#) [IEEE CNF](#)**15 Tracking of human activities using shape-encoded particle propagation***Moon, H.; Chellappa, R.; Rosenfeld, A.;*

Image Processing, 2001. Proceedings. 2001 International Conference on , Vo 1 , 7-10 Oct. 2001

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3	BRS	L3	1059	((pose\$1 or orientation\$1) near\$5 (new or current or start\$3 or initial or accurat\$4 or correct\$5 or true or proper)) same (boundar\$3 or outline\$1 or contour\$1)	USPA T	2004/09/01 11:22		0
4	BRS	L4	174	3 same (associat\$5 or map\$5 or translat\$3 or transform\$6)	USPA T	2004/09/01 11:02		0
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9	BRS	L9	4	6 same vector\$1	USPA T	2004/09/01 11:11		0
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11	BRS	L11	63	10 same image\$1	USPA T	2004/09/0 1 11:13			0
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26	BRS	L26	6	25 same (boundar\$3 or edge\$1 or contour\$1)	USPA 2004/09/01 13:42			0
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28	IS&R	L29	0	("06and27").PN.	USPA 2004/09/01 14:03			0
29	IS&R	L30	0	("03and27").PN.	USPA 2004/09/01 14:04			0